

## Quick Reference MSS – Processing a Pay Mod

### Description

This job aid must be followed to properly process payroll modifications for demotions, promotions, transfers, lateral moves or salary adjustments. This information includes two (2) sections: (a) Processing a Pay Mod and (b) Approving a Pay Mod.

Pay Mods are:

- Used for demotions, promotions, transfers, lateral moves or salary adjustments
- NOT used for annual merit increases

Pay rates may need to be added or corrected in a Pay Mod by an approver (i.e. Level 1, 2, or 3) rather than the initiator – due to confidential pay information.

Example: an LCM is promoted to an AMO. If there is a pay change, the pay will be entered by the manager of the employee's new supervisor (i.e. 2 ranks above the new position) as a Level 1 Approver

**When should you process a Pay Mod?** Due to system limitations, Pay Mods should NOT be processed Tuesdays or Wednesdays during the week the employee is being paid. When processing a Pay Mod, verify an approval message for the Pay Mod was displayed. See image.



### Processing a Pay Mod

#### To process a Pay Mod in Lawson's MSS:

- 1. According to policy 7.10 found at <a href="http://static.pharmacy.com/policies\_procedures/chapter7/7.10.pdf">http://static.pharmacy.com/policies\_procedures/chapter7/7.10.pdf</a>, you must obtain ALL levels of approval before initiating a MSS Pay Mod.
- 2. Click **Personnel Actions** and then click the employee's name.
- 3. Next to the **Enter the Effective Date** field, click the downward arrow to display the calendar.



4. Select the day (i.e. effective or start date) within the calendar.

Note: It is preferred that the Effective Date match the beginning of the pay period of the *new* Location's bi-week pay period. If it is not possible to use the beginning of the pay period, the Effective Date must be a Saturday.

#### 5. Select Payroll Modification.

6. Click the downward arrow in the **Reason 1** field. You *must* select one of the following seven (7) reasons for a Pay Mod change. If necessary, **Reason 2** can also be added from the list below:

DEMOTION	Decrease in job responsibility
JOB RECLAS	Change in job responsibility
LAT MOVE	Lateral move
PROMOTION	Increase in job responsibility
REORG	Organizational restructure
SAL ADJ	Market/performance adjustment
TRANSFER	Location Transfer

Reason 1 PROMOTION Reason 2

Tip! To view all reason codes, change to view 600 view 600 in the bottom left corner.

<b>∢Jun► ∢2007►</b>						
s	м	Т	W	T	F	s
					1	2
3	4	5	6	7	8	2
10	11	12	<u>13</u>	14	<u>15</u>	16
17	18	19	20	21	22	23
24	25	26	27	28	29	<u>30</u>



# Quick Reference MSS – Processing a Pay Mod

## Processing a Pay Mod (continued)

Field	Current Value	Change To	
Position	PST	CSR	
Rate of Pay	11.0000	9.0909 % = 12.00	
Standard Amount			
Salary Class	н		B
Allowance Hours	40.00		Important! The MSS scr
Exempt From Overtime	N		vou will see is NOT exactl
Pay Plan	BWN2		same as this image
Job Code	LP7	LP5	
Expense Dist Co	1		
Expense Acct Unit	639510	37710	In MSS, you will have to s
Process Level	63951	3771	down to view Indirect
Location	639510	37710	Supervisor.
Supervisor	LM 639510	LM 37710	
Indirect Supervisor	LM 639510	LM 37710	-

7. Type the following information – **only if the information is changing.** That is, if the information stays the same, leave the field blank.

Field	Description					
Position	Select based on new position; afterwards, click <b>Fill Defaults</b> – see red circle above					
Rate of Pay	Insert the hourly rate or annual salary amount in the blank right field. You must include 2 decimals and NO commas. Example: 35000.00					
	Note: after you press <b>Tab</b> or click to go to the next field, the percentage box (to the left of the dollar amount) will automatically calculate. Disregard the % percentage change if the employee is changing salary class					
Standard Amount	Depending on the employee salary class, make the appropriate changes:					
Anount	Is salaried and remains salaried	Take the Rate of Pay and divide it by 26				
	Is salaried and becomes hourly	Type in <b>*BLANK</b> (prefacing it with an asterisk) – which erases the <i>Standard Amount</i>				
	Is hourly and becomes salaried	Take the Rate of Pay and divide it by 26				
	Is hourly and remains hourly	Do NOT fill in this field				
Salary Class	Automatically populated if there is a change - after clicking <b>Fill Defaults</b> (see <i>Position</i> field above). <b>H</b> indicates hourly and <b>S</b> indicates salary					
Allowance Hours	Depending on the employee salary class, make the appropriate changes:					
	Is salaried and remains salaried	Leave blank				
	Is salaried and becomes hourly	Type in 40				
	Is <i>hourly</i> and becomes <i>salaried</i>	Type in <b>*BLANK</b> (prefacing it with an asterisk) – which erases the <i>Allowance Hours</i>				
	Is <i>hourly</i> and remains <i>hourly</i> Do NOT fill in this field – as it will already have 40 displayed					

continued on next page ...



## Quick Reference MSS – Processing a Pay Mod

## Processing a Pay Mod (continued)

	Exempt From (	Overtime N		-				
	Pay Plan	BWN2			Г			
	Job Code	LP7	LP5			Demonstrate entry		
	Expense Dist C	io 1				Remember to scroll		
	Expense Acct	Jnit 639510	37710			down to view		
	Process Level	63951	3771			Indirect Supervisor.		
	Location	639510	37710					
	Indirect Supervisor	visor LM 639510	LM 37710		L	P		
Fiel	d			Descrip	tion			
Exempt F	rom	Automatically p	opulated if there	is a change – aft	er clicking Fill [	Defaults (see Position field		
Overtime		on page 2.) N	indicates hourly a	and <b>Y</b> indicates s	alary			
Pay Plan		Determine (a) i	f the employee's	new Residing Lo	cation is on biw	eek 1 or 2 AND (b) if the		
		employee is sa	lary or hourly. Se	elect the plan bel	ow which corres	sponds to the (a) biweek and		
		(b) pay class.	f there is a chang	ge, type one of th	e following Plar	ns:		
					7			
		Plan	Description	ampt (Calamy)				
		BWE2	Bi-Weekly 2 Ex	empt (Salary)	-			
		BWN1	Bi-Weekly 1 No	n-exempt (Hourly)	-			
		BWN2	Bi-Weekly 2 No	n-exempt (Hourly)				
		Note: o	disregard the effe	ctive dates asso	ciated to the pa	y plans. Also, to determine		
Joh Codo		Automatically r	eek of a Location	n, go to <u>milp.//brei</u> okipa <b>Fill Dofoul</b>	te (and Depition	v field on page 2)		
Son Code	Dict	Loovo field blo		CKING FIII Delaul	<b>13</b> (See FUSILION	nielu on page 2)		
Co	DISt	Leave lield blai	IK					
Evnonco	Acct	Location and E	ivpopeo Acet Linit	ic usually the ca	ma with the a	vention of Area Managore		
Expense /	ALLI		xpense Acci Oni	is usually life sa	me – with the e	ception of Area Managers		
Broossel	aval	Broose Lovel	in unually the Log	otion number wit	hout the zero ((	)) at the and Nate: for the		
Process I	_evei	three (2) digit l	s usually the Loc	that and in zoro	the Breese Le	) at the end. Note. for the		
		To dotormino t		of a Location of	to: http://brooz	vol2 pharmacy com/biwook		
Location		Location numb	ie Process Lever	or a Location, ge	0 to. <u>mtp.//breez</u>	eoz.pharmacy.com/biweek		
Location		Location numb		npioyee priysical	ly resides.	Diversit has shanned, see		
			in the Location cha	angea, you must	determine il trie	e Biweek has changed; see		
<u></u>		Pay Pla				(h		
Superviso	or	If the employee is changing supervisors, select the name of the new supervisor						
		If the supervisor is NOT changing, leave blank						
		Ting when ecorophing for the supervisor's name, shance the first field to Environment						
		Nome and then type in part of their name. Click <b>Either</b> Single slick the line item to						
		and the supervisor						
			conta	ans ti Daok	riter			
			Supervisor LM 669610	LOCATION MANAGER 6696	10 Jackson, Jennifer M			
			LM 96710	LOCATION MANAGER 9671	0 Jaeger Jr, Jack E			
Indirect		An indirect sup	ervisor administe	rs Kronos for the	employee. Exa	ample: an indirect supervisor		
Superviso	or	for an RC/RT o	r SR would be the	e LCM for their re	espective Locat	ion.		
		It the Indirect S	<i>upervisor</i> is the s	ame as the Supe	ervisor, then you	u still must enter the code		
		again in this fie	Id - if the code is	changed				

### 8. Click Update.

**Important!** A "Personnel actions have been updated" message will be displayed – when the Pay Mod was performed successfully.

Personnel actions have been updated.

it Internet Explorer

(OK

!\

×



# Quick Reference MSS – Approving a Pay Mod

## Approving a Pay Mod

After the *initiator* clicks **Update**: (a) an email is sent to your direct supervisor/managers AND (b) the Pay Mod is listed in the direct supervisor's/manager's *MSS In Basket* within Lawson – as a *Level 1 Approval*.



Each Pay Mod requires 3 levels of approval and HR's approval. Each approver is required to follow these instructions:

1. Click Level 1 (or 2 or 3) Approval.

## Navigation Tip!

- Click **Home** to display the left pane navigation
- Click **Back** in the Internet Explorer toolbar to return to the previous window in the right pane
- 2. Make a note of the Work Unit number or save the email MSS sent which contains the Work Unit number.

**Important!** After approval, you will NO longer have the *Work Unit* number displayed. If you need to follow up on this Pay Mod, this number is required for HRIS to help you.

- 3. Click the description in the right window/pane.
- 4. If you are a Level 1 Approver, go to step 5. If you area Level 2 or 3 approver, click **Messages** and read any notes before approving. Ignore any messages listed as *Mailmsg* from System which are system generated messages.

Note: when creating a message, you can write up to 640 characters. If you go over the limit and click **Add Message**, you will receive an error message and lose your entire message.



Note: Although Level 1 Approver can create messages, they cannot view any messages. Therefore, step 4 is not required for Level 1 Approvers.

- 5. Click Folders.
- 6. Click Personnel Actions in the right window/pane.

Note: you will see four (4) tabs on the screen. Ignore the Parameters and Selected Items 3 tabs.

Parameters Selected Items 1 Selected Items 2 Selected Items 3

- 7. Click and review the Selected Items 1 and Selected Items 2 tabs.
- If any field needs to be modified based on the previous instructions to process a Pay Mod, make the edit in the Change To column and click Change Change. Wait until you see a "Change Complete Continue" which will be displayed in the bottom left corner within the status bar.

Note: all fields can be changed by any level of approver except *Effective Date*. If *Effective Date* needs to be revised, you will need to (a) click **Refuse** for the current Pay Mod, and (b) advise the direct supervisor/manager to process a new one and explain the reason for the refusal.

9. Click Approve.

Note: after receiving Level 3's approval, the Pay Mod goes to HR Compensation for approval. Then, HRIS verifies the data before it is completed.

### **Contact Information**

For more information, contact your (a) **HR Rep** or (b) **HRIS** at <u>hris@rotech.com</u> or **(877) 603-7840**. You will need to provide the *Work Unit* number as listed in step 2 of the *Approving a Pay Mod* section. If you are the manager who initiated the Pay Mod, ask your Level 1 Approver for the *Work Unit* number.